



Scheduling at the Edge

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Scheduling at the Edge

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June 27th, 2019



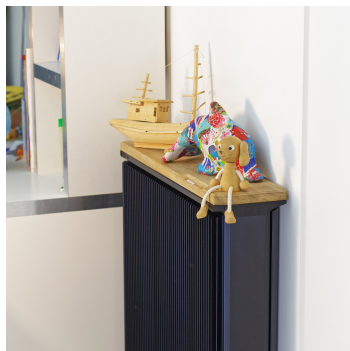


Credits: <https://www.gironde.fr/actualites/residence-florestine-innovation-technologique-et-sociale>

“A disruptive solution to turn IT waste heat into a viable heating solution for buildings.”

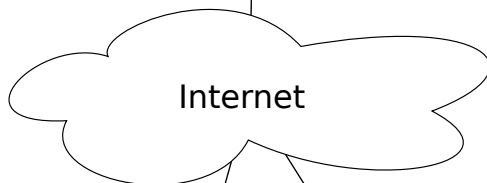
The Qarnot platform:

- ~1,000 distributed QRads embedding
~3,000 diskless computing units
(QMobos)
- ~20 local servers (QBoxes) with disks
- 1 global server (QNode) with a
centralized storage server (CEPH)

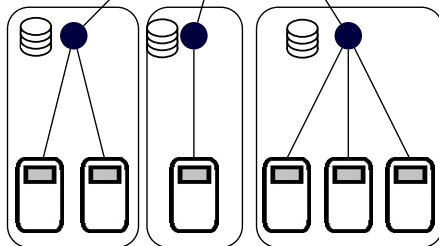


Credits: <https://www.qarnot.com>

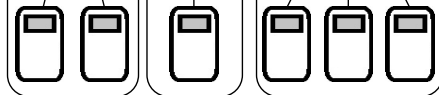
QNode



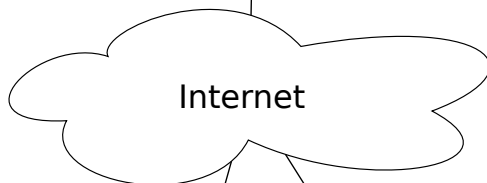
QBox



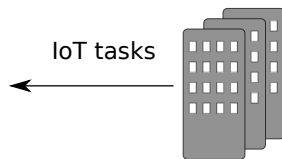
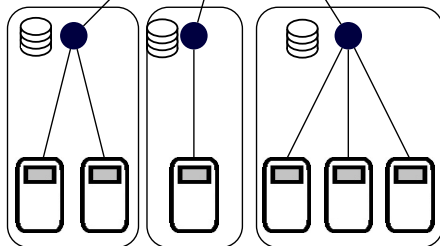
QRad



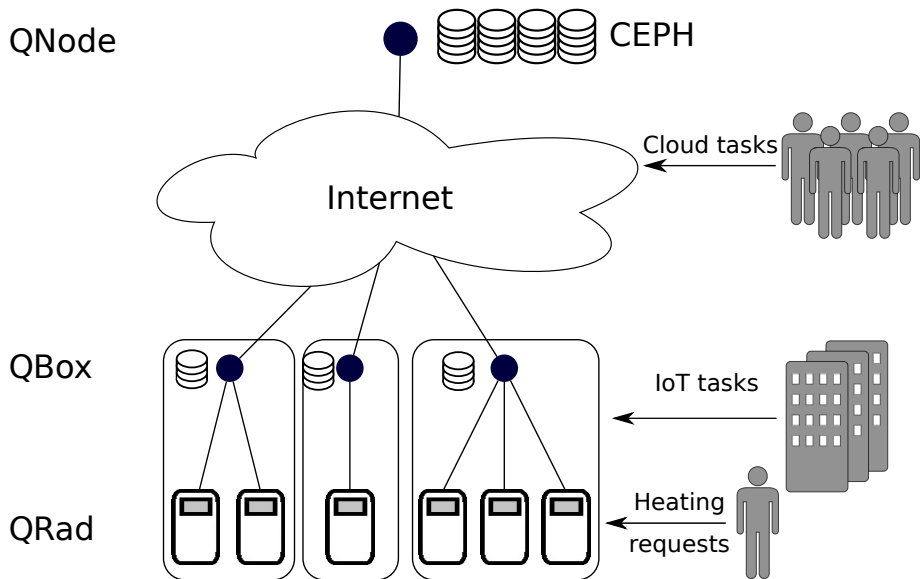
QNode



QBox



QRad



Cloud tasks:

- Submitted to the QNode
- Have data-set dependencies in the centralized storage (CEPH)
- Have different priorities (low or high)

IoT tasks:

- Submitted to a QBox
- Have data-set dependencies in the QBox disk
- Have different priorities (low, high or very high)
- Should be executed locally

Tasks (= groups of **sequential instances**) are submitted on-line.

Resources appear and disappear over time: **the inhabitants decide!**

- Available resources when heating is required (QRad is On)
- Unavailable resources when ambient air is too warm (QRad is Off)

→ Also depends on the task priority

Network uncertainties:

- Link failures
- Congestion/contention

Two-Level Scheduling Problem

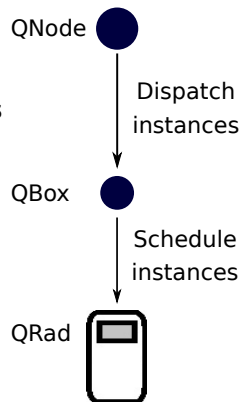
The only computing power is in the QRad

Make **global decisions** at QNode-level:

- Decide where to dispatch (groups of) **instances**
- Ensure global load-balancing

Make **local decisions** at QBox-level:

- Schedule instances on QRads
- Regulate room temperature (via DVFS)
- Ensure heating needs are satisfied



Two-Level Scheduling Problem

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Make **global decisions** at QNode-level:

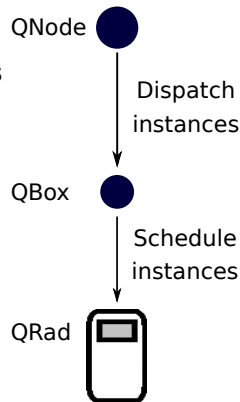
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Make **local decisions** at QBox-level:

- Schedule instances on QRads
- Regulate room temperature (via DVFS)
- Ensure heating needs are satisfied

Need to reach 100% of platform usage.

⇒ **An idle QRad is a lack of heating**



Different objectives for different users:

- Cloud users: Minimize waiting/completion time of tasks
- IoT tasks: “Nullify” responsiveness
- Inhabitants: Minimize distance to target temperature
- Qarnot: Maximize tasks throughput, minimize lack of heating

Qarnot Solution: Go On-line

Periodic reports (~ 30 s) from QBox to QNode with:

- Number of resources available for each task priority
- Free space on disk

QNode-scheduling:

- Sort QBoxes by least available resources first (no temperature knowledge)
- Sort tasks by highest priority first
- For each task, dispatch as much instances as possible

QBox-scheduling:

- Retrieve data-set dependencies
- Schedule high priority instances on coolest QRads
- Schedule low priority instances on warmest QRads

Frequency and temperature regulator in each QRad:

- In general: DVFS on QMobos to adapt power consumption
- When too hot: instances are killed and re-submitted to the QNode
- When too cold (lack of heating): “*background*” compute-intensive instances are generated (best-effort blockchain mining ☹)

Our objectives

Main goal: design, implement and test different placement and scheduling policies at both QNode- and QBox-level.

Main problem: testing on a production platform is not conceivable and takes time.

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⇒ **Simulation is what you need!**

SimGrid¹: Large-scale distributed system simulator with execution and communication models.

→ Used to simulate platform and tasks execution.

Batsim²: Infrastructure simulator for jobs and I/O scheduling.

→ Used to drive the simulation, submit tasks and communicate with the decision process.

Pybatsim³: Batsim's Python API exposing methods to easily communicate with the Batsim process.

→ Used to implement the QNode and QBox schedulers.

¹<https://github.com/simgrid/simgrid>

²<https://gitlab.inria.fr/batsim/batsim/tree/temperature>

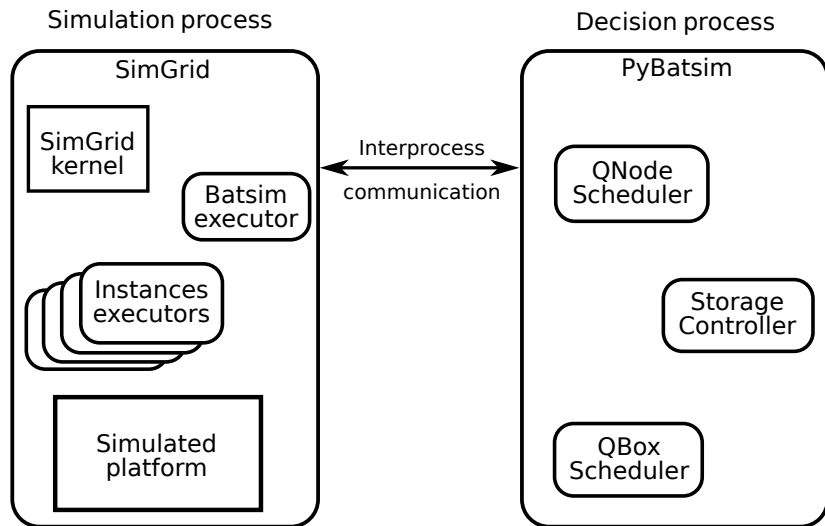
³<https://gitlab.inria.fr/batsim/pybatsim/tree/temperature>

Temperature model: to compute the temperature of the QRad and ambient air, based on thermodynamics formulae.

External events injector: to replay a machine failure or a temperature change.

Storage controller: to manage storage entities and data movements.

Simulation Overview

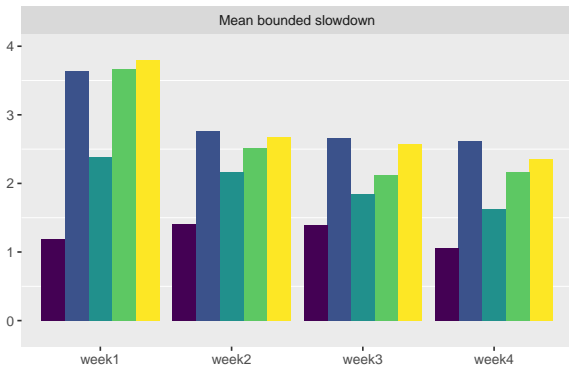
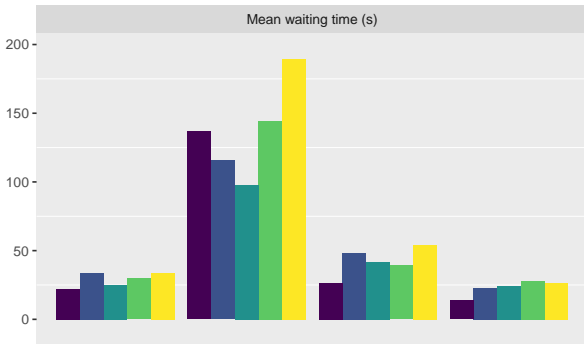


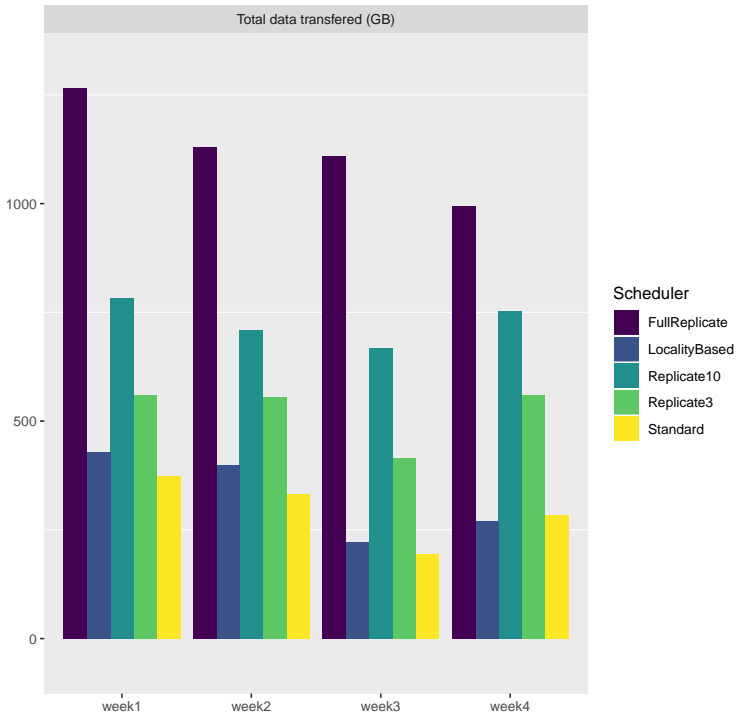
Variants of the QNode dispatcher:

- *Standard*
- *LocalityBased*
- *Replicate3LeastLoadedDisk*
- *Replicate10LeastLoadedDisk*
- *FullReplicate* (instantaneous transfers)

Standard Qarnot scheduler at QBox-level.

1-week simulation inputs from real logs of Qarnot.





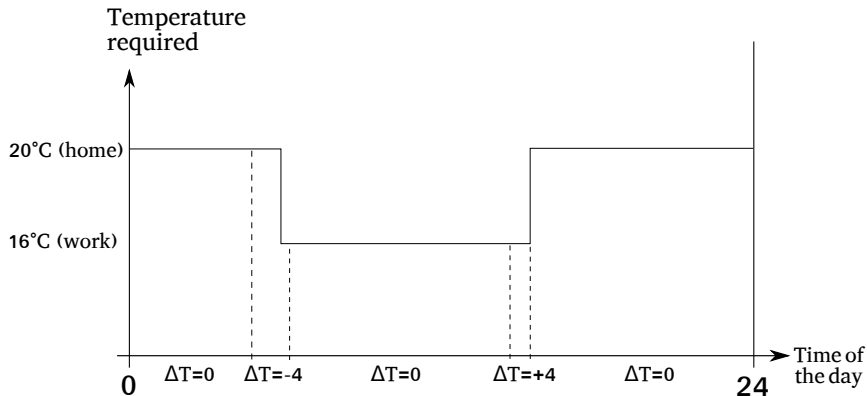
List of n instances from Cloud or IoT, with for each instance j :

- An estimation of work $Work_j$
- A priority value w_j
- A release date r_j (max arrival time of the dependent data-sets)

List of m QRads, with for each:

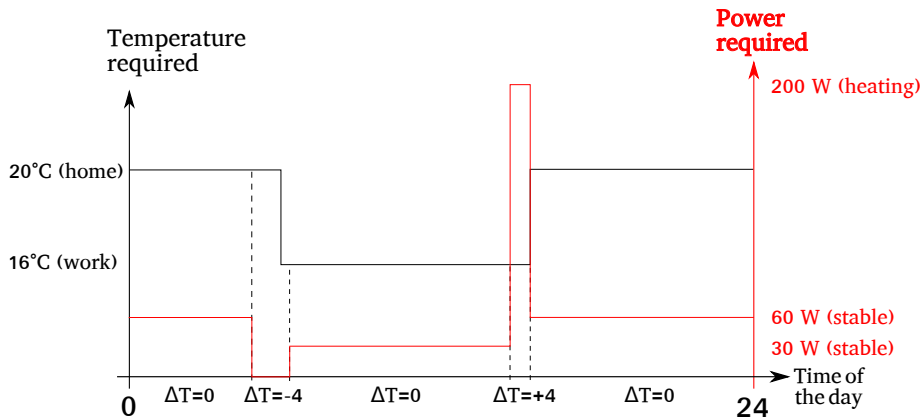
- A number of QMobos
- A list of possible speeds of a QMobo
- The corresponding power consumption of each speed
- A diagram of target temperature over a day/a week
- The corresponding power diagram over a day/a week

QBox-level Scheduling



Target temperature diagram

QBox-level Scheduling



Power diagram

THE questions to answer:

- Where to execute an instance?
- When to execute an instance?
- **At which speed?**

⇒ **Similar to power capping problems**

Objectives:

- Minimize $\sum_j w_j C_j$ (where C_j is the completion time)
- Minimize power consumption distance to the power diagrams

Preliminary results:

- Scheduling at the edge depends highly on heterogeneity and dynamicity
- Simulating edge platforms is possible thanks to Batsim/SimGrid
- Data placement is not trivial

⇒ Short paper submitted in IEEE Mascots 2019.

Current work:

- Try other placement policies at QNode-level, communicate more with the QBoxes
- Study the QBox theoretical model
- **Validate the temperature model**

WE NEED YOU!



Looking for temperature and power consumption of machines/cores in a cluster



This work is supported by the ANR Greco project.

Credits: <https://www.la-cnem.org/we-need-you/>

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